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**Session 2 – How to be reflective and reflexive GROUP SCENARIOS**

**Scenarios for group task – for session leader / teacher to use**

On the following pages are scenarios for the group task in Session 2. The session leader or teacher should print out the following pages and give one each to a small group of students.

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**Scenario A – Duke of Edinburgh’s Award impacts**

Alex has been researching whether taking part in the Duke of Edinburgh’s Award scheme whilst at school brings any benefits later in life, particularly in terms of increasing the salary that people earn. For this, Alex interviewed six people (1 man and 5 women). Alex made interesting observations about the skills some of the six people thought they had learned through taking part in the Duke of Edinburgh’s Award scheme, but did not find a correlation between taking part in these activities and salary in later life.

Devise a short roleplay with someone playing Alex and others playing friends/peers, who are asking about what Alex has done for the research. Alex should briefly tell the friends what research they have carried out, and through the roleplay should be as reflective as possible (without saying they are being reflective!), by asking the others how they think the research could be improved. They or Alex can also comment himself on the following (or any other issues that you can think of):

* The number of interviews carried out – was it large enough or should there have been more?
* The male/female mix of interviewees – could this have been different?
* Could Alex have made the research question wider at the beginning eg not just focusing on salary but on the skills that people developed and took into adult life?
* Could Alex have done anything else to find data?

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**Scenario B - vaping**

Lennox has carried out research amongst friends and peers to find out how many of them have vaped, how often they vape and whether they have felt any benefits or disadvantages to vaping. Lennox has done this by designing a questionnaire for them to complete whilst Lennox is there with them. Four have been completed and Lennox is thinking of doing some more questionnaires to add to this.

Devise a short roleplay in which Lennox is discussing the research with some friends, giving them information about what has been done. They should ask questions based on being both reflective and reflexive (but don’t say that you are being reflective / reflexive). They can comment on the following (or any other issues that you can think of):

* Was it a good idea to complete the questionnaire whilst you were there? How might this affect their responses? Could you have done anything different?
* How many questionnaires might give a useful outcome for the research?
* How can you make sure you have phrased the questions in the best way? If you ask about the benefits or disadvantages, how can you make sure people answer truthfully?
* What is your own view of vaping? Is this likely to affect your research?

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**Scenario C – COVID impacts**

Madhu was interested in finding out more about COVID and what happened to young people during the lockdowns in 2020 and 2021. Madhu decided to ask teachers at school to complete questionnaires online, with questions such as ‘what impact did COVID have on children in this school?’, ‘has attendance at this school increased or decreased since the COVID lockdowns’ and ‘what impact has COVID had on the mental health of young people?’ He only received one response and was very disappointed.

Devise a short roleplay in which Madhu is discussing the research with some friends, giving them information about what has been done. They should ask questions based on being as reflective as possible (but don’t say that you are being reflective). They can comment on the following (or any other issues that you can think of):

* Was it a good idea to do an online questionnaire? Could you have done anything different?
* How many questionnaires might give a useful outcome for the research?
* How can you make sure you have phrased the questions in the best way? Were the questions too open and difficult for teachers to answer?
* Could you collect data from other sources eg from national statistics about school attendance, or about children’s mental health?

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**Scenario D – eating habits**

Aditya decided to research eating habits of young people to find out what they ate during the school day. Aditya carried out observations in the school canteen, noting down what young people bought before school, at break and lunchtime. Results revealed information about the numbers and percentages of children buying different types of food from cereal bars to hot meals.

Devise a short roleplay in which Aditya is discussing the research with some friends, giving them information about what has been done. They should ask questions based on being both reflective and reflexive (but don’t say that you are being reflective and reflexive). They can comment on the following (or any other issues that you can think of):

* Was it a good idea to do observations where the young people could see you making notes? Could you have done anything different?
* Could your presence in the canteen have affected what students bought on that day?
* Could you collect data from other sources eg does the canteen keep information that could be downloaded and given to you, without student names?
* What information were you trying to find? What could your research question be that would need this information?